

Graphing Principles

1. Descriptive Graph Title
2. Descriptive Axis Titles
3. Good Axis Units
4. Good Scale on axes
5. Carefully plotted data

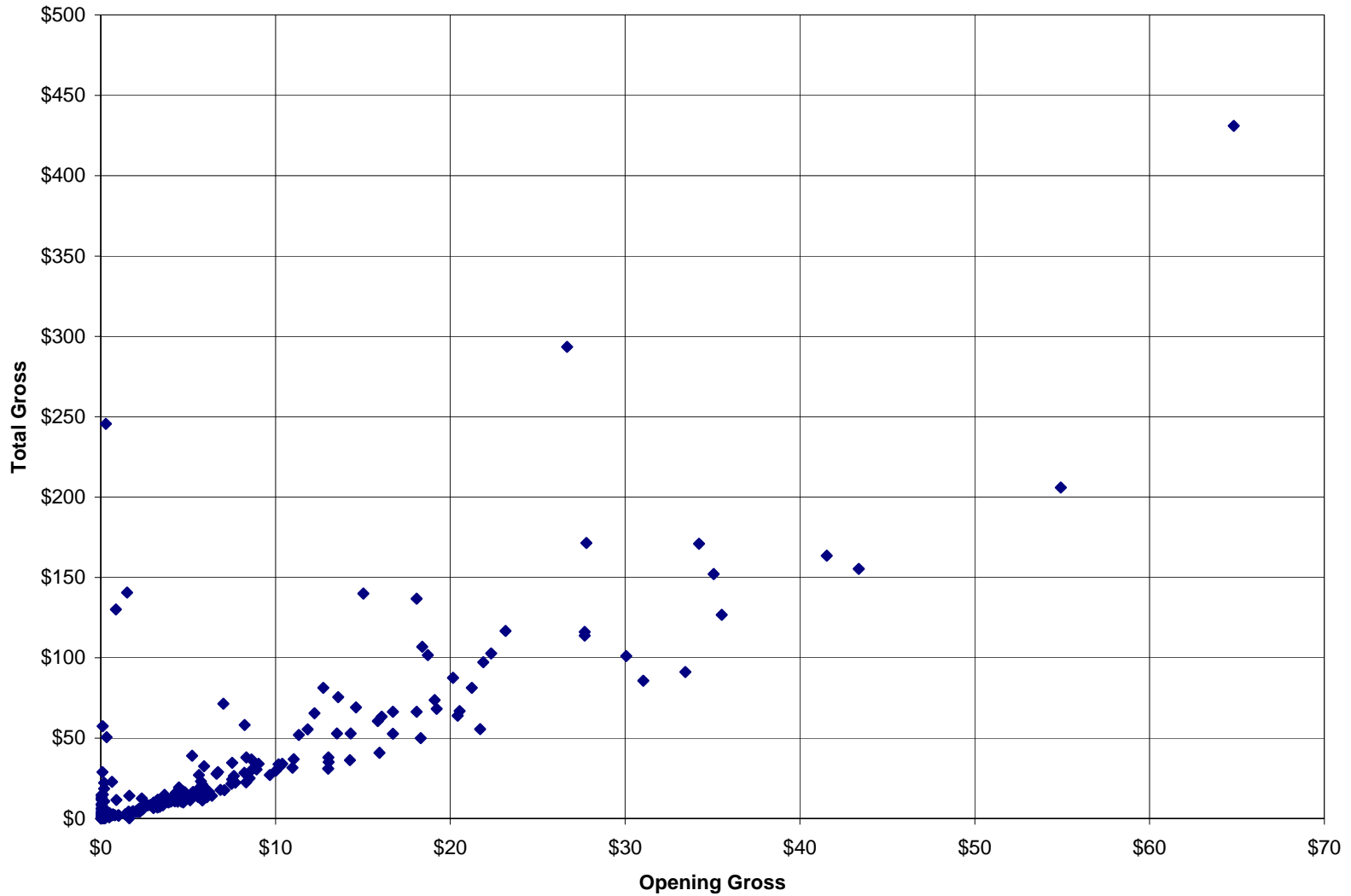
Picking the Axes

- Horizontal ("X")
 - "independent variable"
 - time, what you control, what you use to explain the...
- Vertical ("Y")
 - "dependent variable"
 - what you're curious about, what you don't control, what you're trying to explain

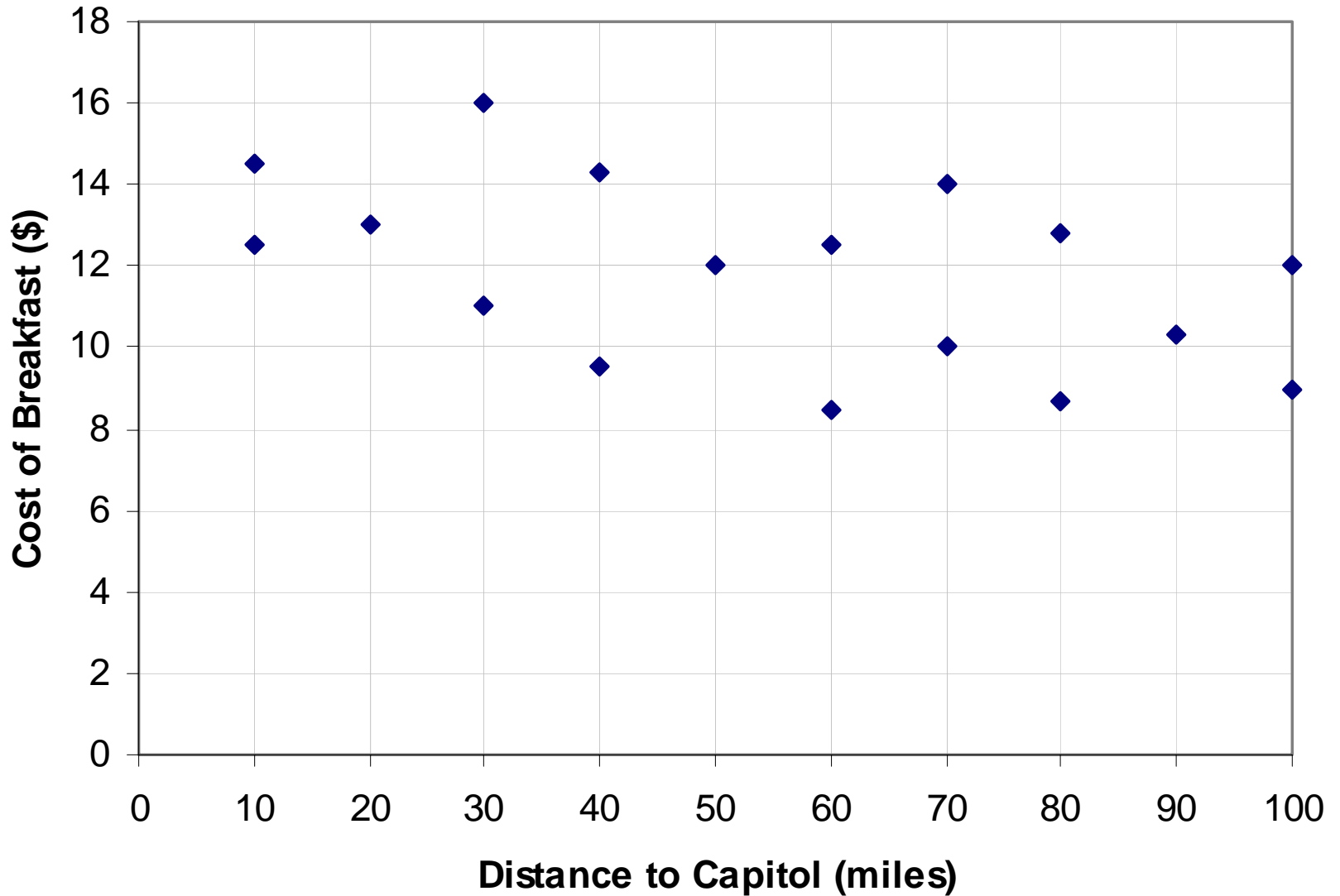
Axis Scales

- Find maximum value
- Divide by number of grid lines
- Round UP to lowest of:
 - 0.1, 1, 10, 100, etc. (easiest)
 - 0.2, 2, 20, 200, etc.
 - 0.5, 5, 50, 500, etc.
 - 0.25, 2.5, 25, 250, etc.
- Start at zero, count up by your value

Movie Gross Revenue (\$M)



Cost vs. Convenience



Trend Line

- Single straight line (use a ruler!)
- As close as possible to all the points
 - Same number above it and below it
- Do NOT connect the dots!!!!